

## 3 bedroom Villa for sale in Pinar de Campoverde, Alicante

398,000€



Luxurious classic villa located at the beautiful area of Pinar de Campoverde. This village is called "a green jewel at the Costa Blanca" because of the higher position, directly at the national park Rio Secco with beautiful views of the sea and national park. Living in nature, yet all the services, supermarket, bars and restaurants are at walking distance. With a generous living space of 208 square meters and an extensive plot of 800 square meters, this property truly offers endless possibilities. On the main floor, you will find a space that includes two bright bedrooms, a full bathroom, a fully equipped kitchen and a spacious living room with a fireplace, providing a warm and cosy atmosphere. Glazed in adjoining terraces with views on nature. It has an independent 30 m<sup>2</sup> apartment on the upper floor, which is accessed through an external staircase, providing privacy to its guests. This space has an additional bedroom, accompanied by a bathroom. The small kitchen and cosy living room offer the possibility of enjoying independent living, while the large 40 m<sup>2</sup> terrace invites you to contemplate the landscape and enjoy moments of tranquillity. Outside there is a large garden, to enjoy the outdoors. The heated pool will allow you to enjoy a relaxing swim all year round. The garden features an outdoor kitchen and barbecue complete with gas grill and an additional bathroom, great for family and friends gatherings. At Pool level there is also a sauna and extra space, a laundry room. It has a large garage and parking for 2-3 cars. Electric gates at the entrance. The villa was designed by the owner, being a good architect who used only high quality materials. The villa is built on rocks with extra thickened walls and ceilings which makes this property very stable. If you are looking to live in nature, yet close to the village this is your chance.

🛏 3 bedrooms  
📏 800m<sup>2</sup> Plot size

🚿 2 bathrooms

🏠 208m<sup>2</sup> Build size